

Phase III Annotation Key Creating Interactives - Week 2

After watching search methods, selection of various items from resource collections organizing into personal collections for exposure to students...We are finally interested in looking at the things that teachers do or make to create learning experiences in relation to the resources you bring into your classroom. Tell us a little bit about those items and other things that come to mind from this weeks testing series.

Subject Area(s) You Teach

Grade(s) you teach:

What would make searching within the prototype more effective?

Using the Instructional Interactives Built Into Prototype

These following questions are focused on creating "ready-built" instructional tools that you would otherwise develop on your own to help students better learn and better access a good online resource.

Which interactives do you see yourself utilizing with Smithsonian resources in future lessons? Check all that apply.

- Discussion
- Quiz
- Crossword
- Notes
- Additional Resources
- Glossary
- Map

Concept Cloud

Other:

What do you like about the use of the Interactives tool?

What did you find frustrating or confusing about the use of the Interactives tool?

Creating New Interactive Tools

Describe the interactive(s) you created using a Smithsonian resource.

What ADDITIONAL interactives would you like to create or add?



Many other ideas surfaced throughout the week...what are other items you'd like to share with us about any part of the tools we are developing?



Thank you!

We appreciate your valuable expertise as a classroom teacher in using and evaluating our prototypes.

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